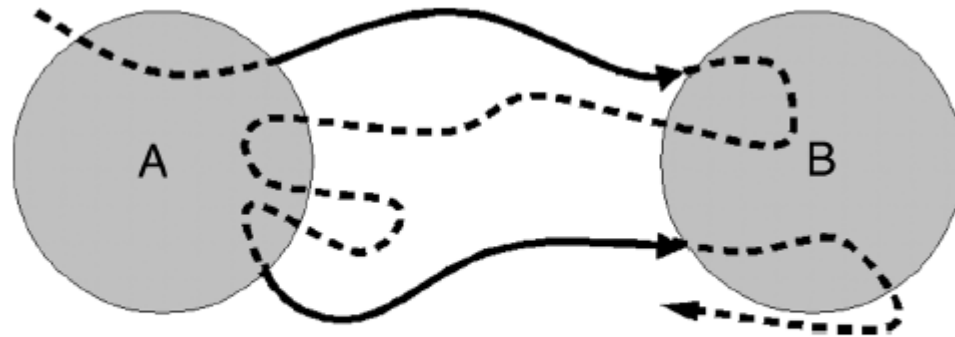


# Transition Path Theory

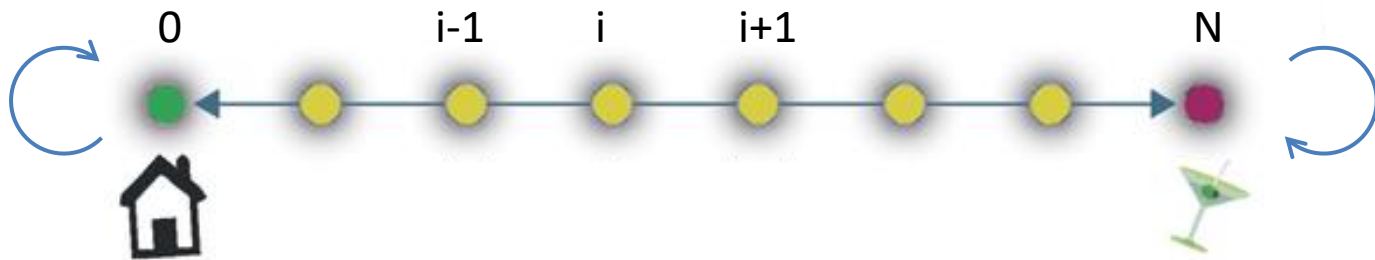
- TPT: method to study the ensemble of reactive trajectories.



- **reactive trajectory** : came from A and goes next to B
  - rate at which they occur
  - mechanisms (parallel pathways, traps, sequence of events, ...)
  - committor: trajectory start starts in  $i$ , goes it next to A or to B?  
also known as " $P_{\text{fold}}$ "  
transition states have  $P_{\text{fold}} = 1/2$

# The committor

- A drunk man walks one block left with  $P=1/2$  and one block right with  $P=1/2$ .
- **Probability that the man starting in block  $i$  will reach home before the bar?**



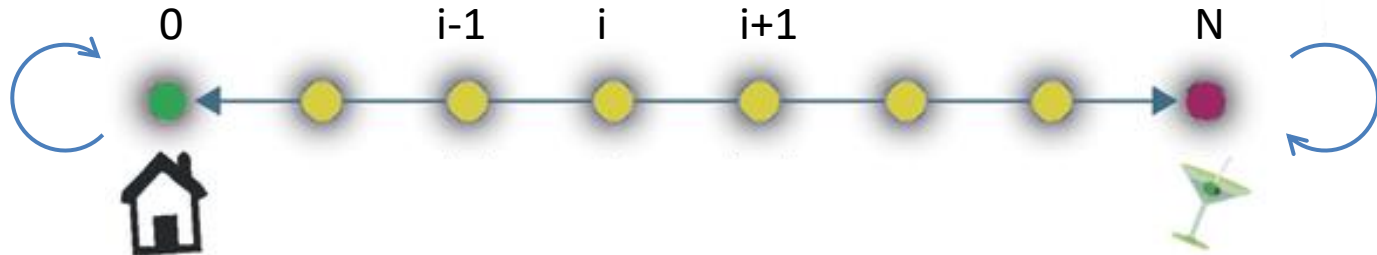
- $P(N) = 0$                        $N$ =bar. No chance to reach home if already at bar.
- $P(0) = 1$                        $0$ =home. If at home, 100% chance to reach home.
- $P(i)$  for  $i \notin \{0, N\}$  ?

Doyle, Snell, *Random Walks and Electric Networks*, Carus (1984)

Image: Valleriani, *Nat. Scientific Reports* 5, 17986 (2015).

# The committor $q_i^+$

$P(0) = 1, P(N) = 0, P(i)$  for  $i \notin \{0, N\}$  ?



Start with general statement from probability theory:

E event, F and G event s. t. only one of G or F will occur

$$P(E) = P(E|F) P(F) + P(E|G) P(G)$$

E = the man reaches home first

F = the first step is to the right

G = the first step is to the left

$P(\text{home}) = P(\text{home} | \text{went right}) P(\text{went right}) + P(\text{home} | \text{went left}) P(\text{went left})$

$P(\text{home from } i) = P(\text{home from } i+1) P(\text{went right}) + P(\text{home from } i-1) P(\text{went left})$

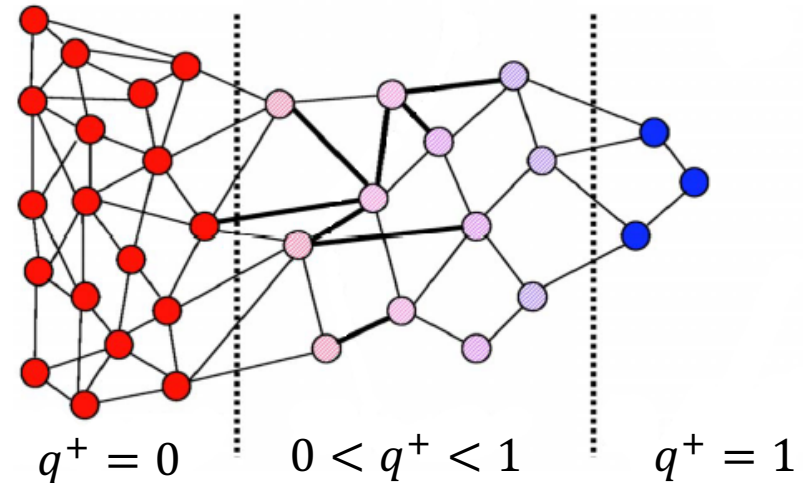
$$q_i^+ = q_{i+1}^+ p_{i,i+1} + q_{i-1}^+ p_{i,i-1}$$

# The committor $q_i^+$

The same argument that we made for a 1-D random walk can be made for a general kinetic network (MSM).

The equations from the last slides are generalized to:

- $q_i^+ = 0$  for  $i \in A$
- $q_i^+ = 1$  for  $i \in B$
- $q_i^+ = \sum_{j \in I} p_{ij} q_j^+$  for  $i \notin \{A, B\}$



There exists also a committor  $q_i^-$  that gives the probability of (immediately) **coming from** a set  $A$  without having visited  $B$  in between.

For reversible systems

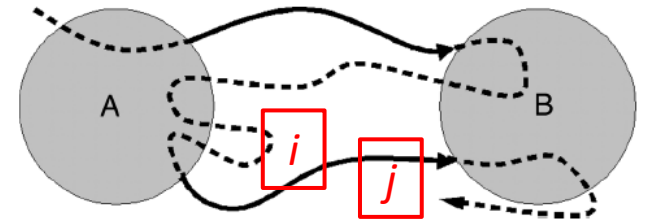
$$q_i^- = 1 - q_i^+$$

# Reactive probability flux $\mathbf{F}^{AB}$

**Reactive flux : average number of reactive trajectories per time unit making a transition from  $i$  to  $j$  on their way from  $A$  to  $B$ .**

Misnomer, really should be “current”, unit = 1/time unit

$$F_{ij}^{AB} := \begin{cases} q_i^- \pi_i P_{ij} q_j^+ & \text{if } i \neq j \\ 0 & \text{if } i = j \end{cases}$$



Properties (essentially the properties of electric current):

- Flux conservation within the intermediate states (Kirchhoff's law)

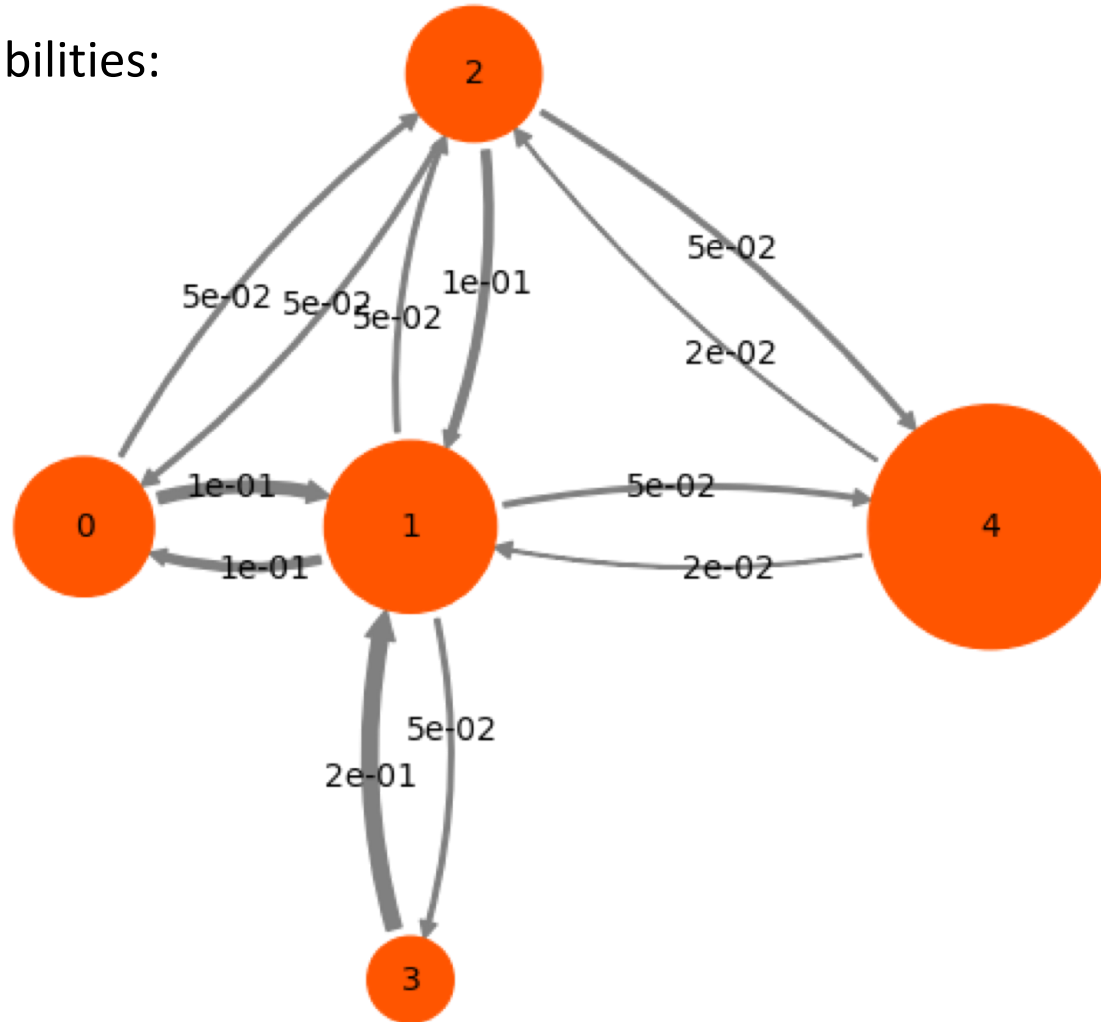
$$\sum_j (F_{ij}^{AB} - F_{ji}^{AB}) = 0 \text{ for all } i \notin \{A, B\}$$

- What goes into the network in A comes out at B:

$$\sum_{i \in A, j \notin A} F_{ij}^{AB} = \sum_{i \notin B, j \in B} F_{ij}^{AB}$$

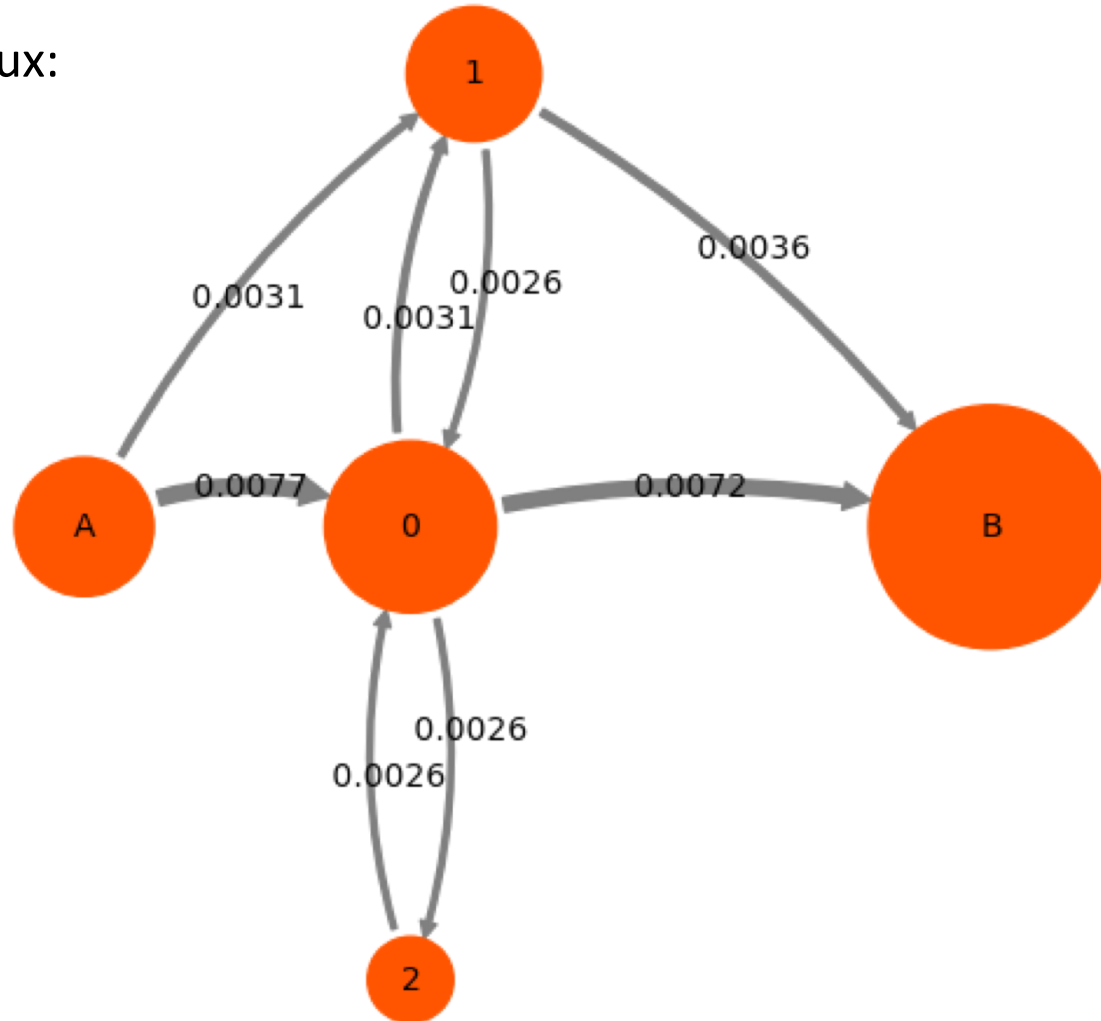
# Example

transition probabilities:



# Example

reactive gross flux:



$$0.0031 + 0.0077 = 0.0108 = 0.0036 + 0.0072$$

# Gross flux vs. Net flux

On their way from  $A$  to  $B$ , trajectories might take forward and backward steps.

**What if we were only interested in the productive flux, that is in steps that take us closer to  $B$ ?**

Define the **net flux** :

$$F_{ij}^+ = \max(F_{ij}^{AB} - F_{ji}^{AB}, 0)$$

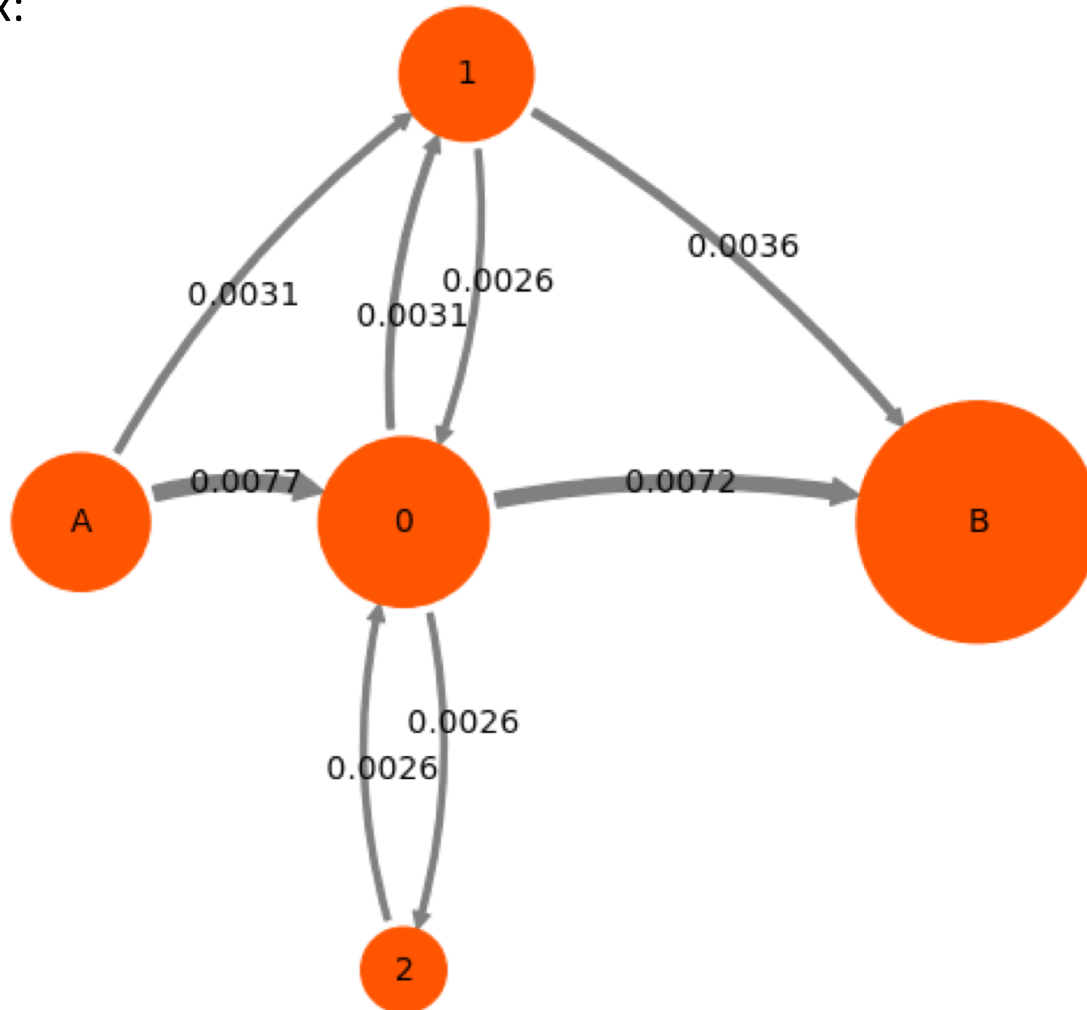
for reversible systems one can show that

$$F_{ij}^+ = \max(\pi_i T_{ij} (q_j^+ - q_i^+), 0)$$



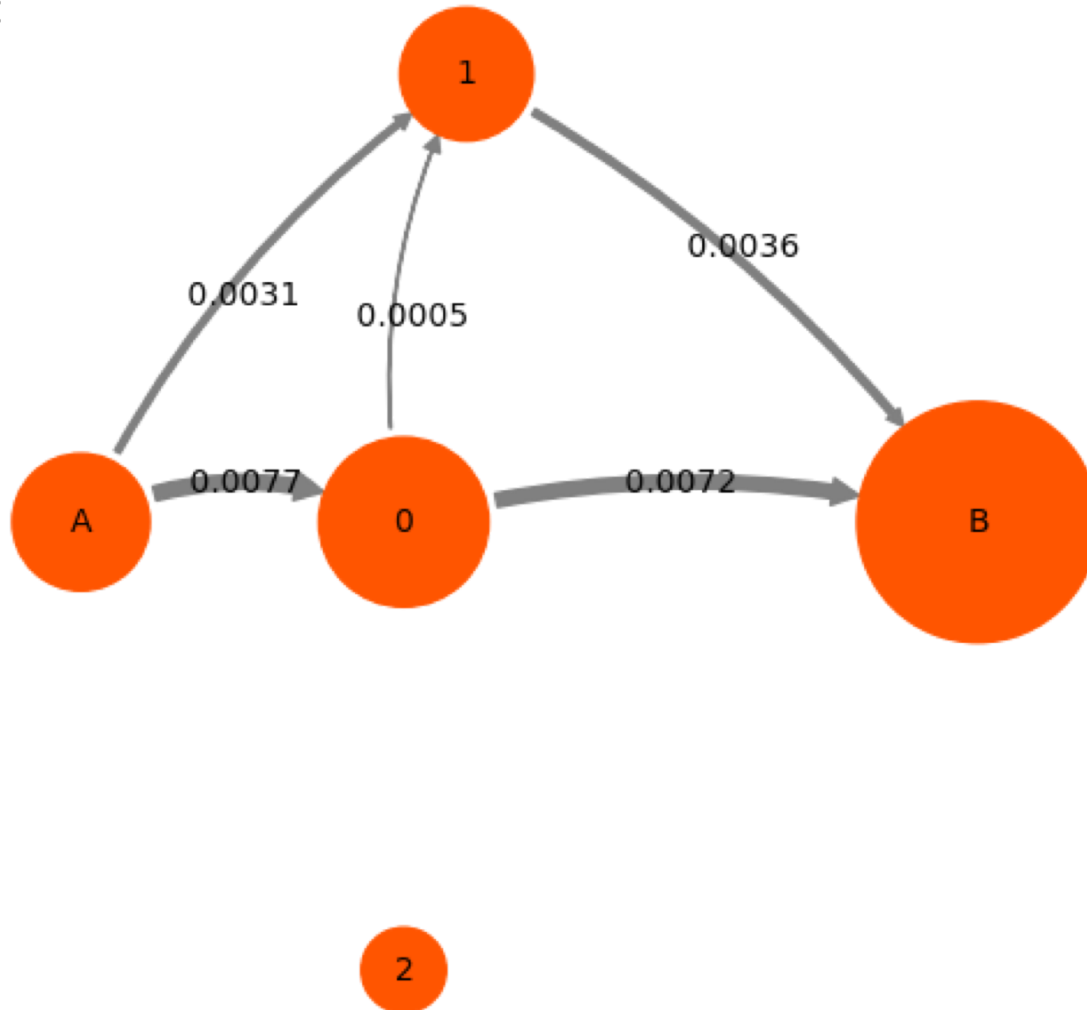
# Example

reactive **gross** flux:



# Example

reactive **net** flux:



# Pathway decomposition

- A pathway is a sequence of states that starts with a state in  $A$  and ends with a state in  $B$

$$P = (i_1, i_2, \dots, i_k) \text{ such that } i_1 \in A, i_k \in B$$

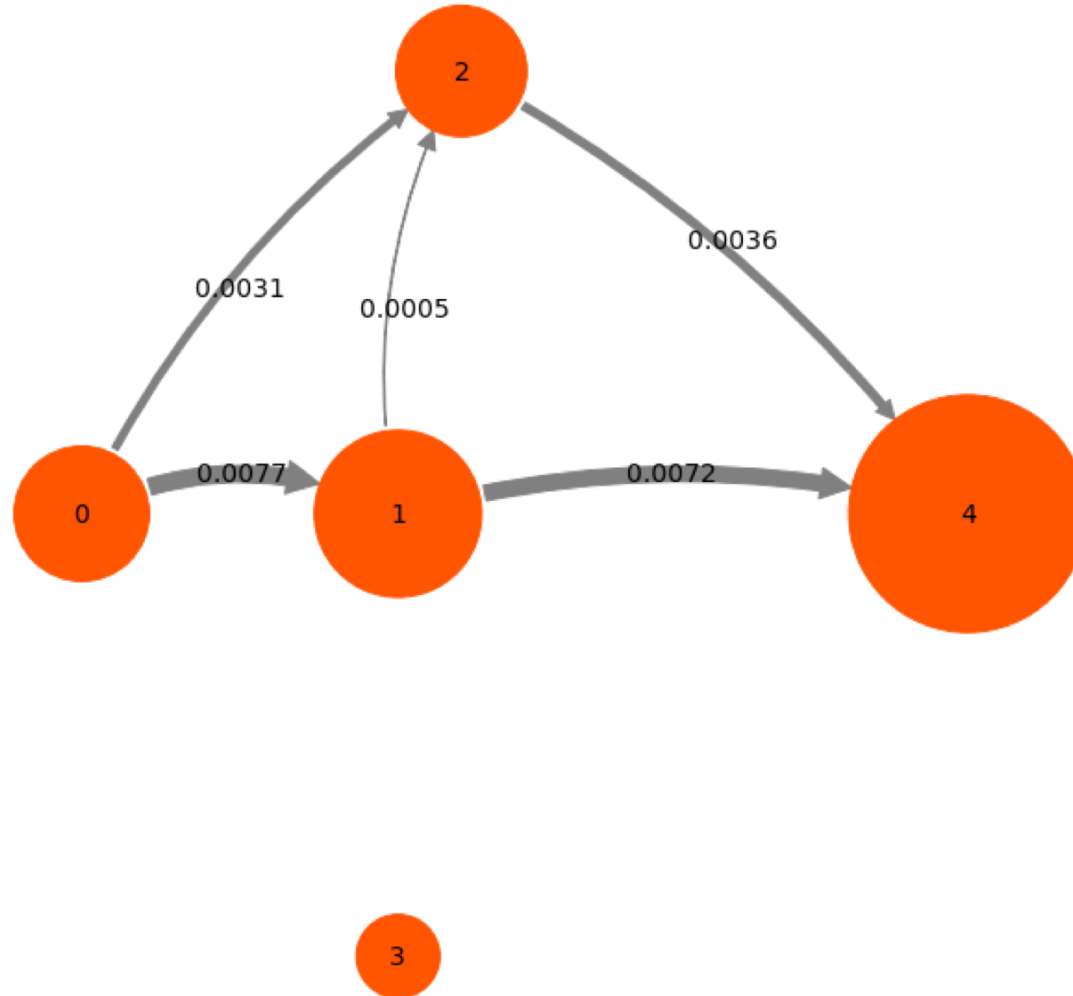


- You can think of a pathway a special network without meshes (loops). There is also a flux matrix  $\mathbf{F}_p$  for the pathway.
- We aim to decompose the network into a number of pathways.
- The original network should be the “sum” of all the pathways.

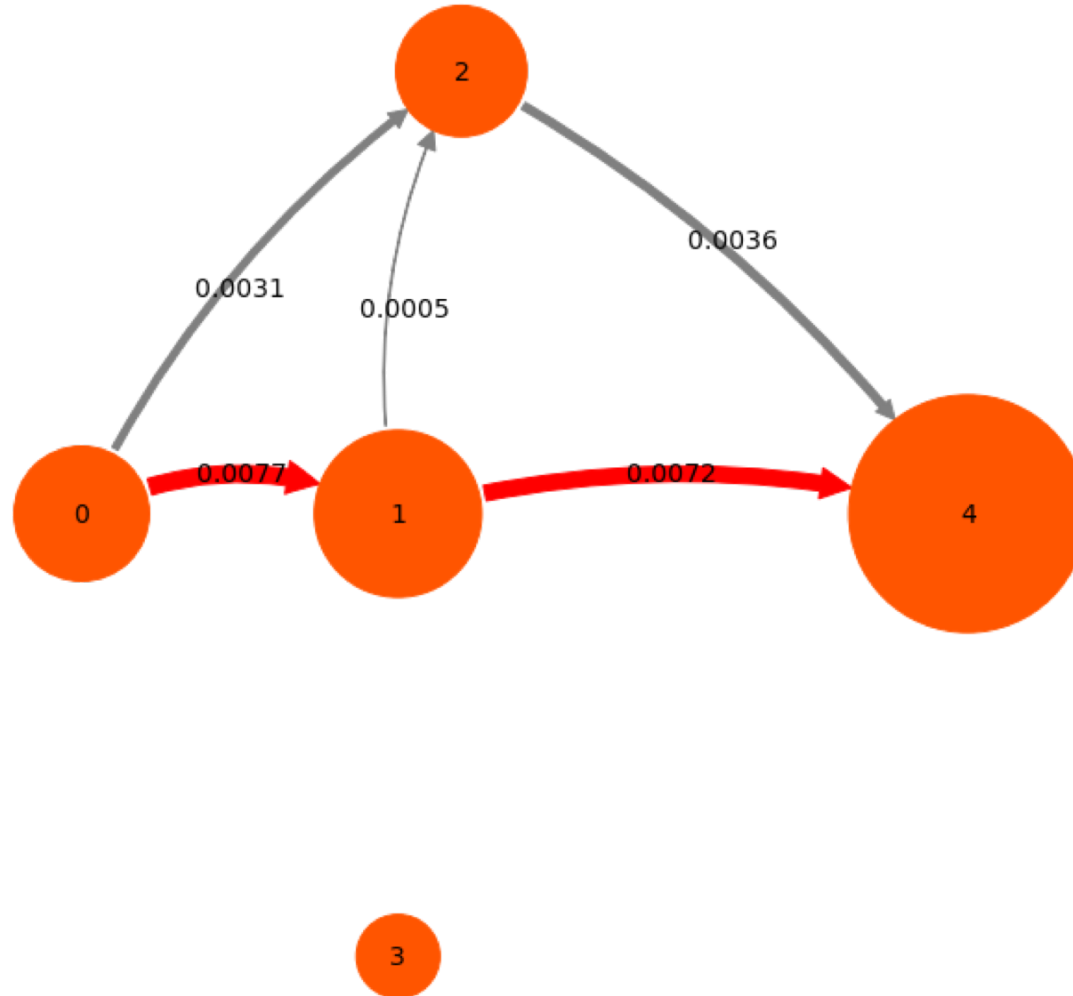
$$\mathbf{F}^+ = \sum_k \mathbf{F}_{\text{path } k}$$

- The pathway decomposition of the network will use an algorithm that “subtracts” pathways from the original network.

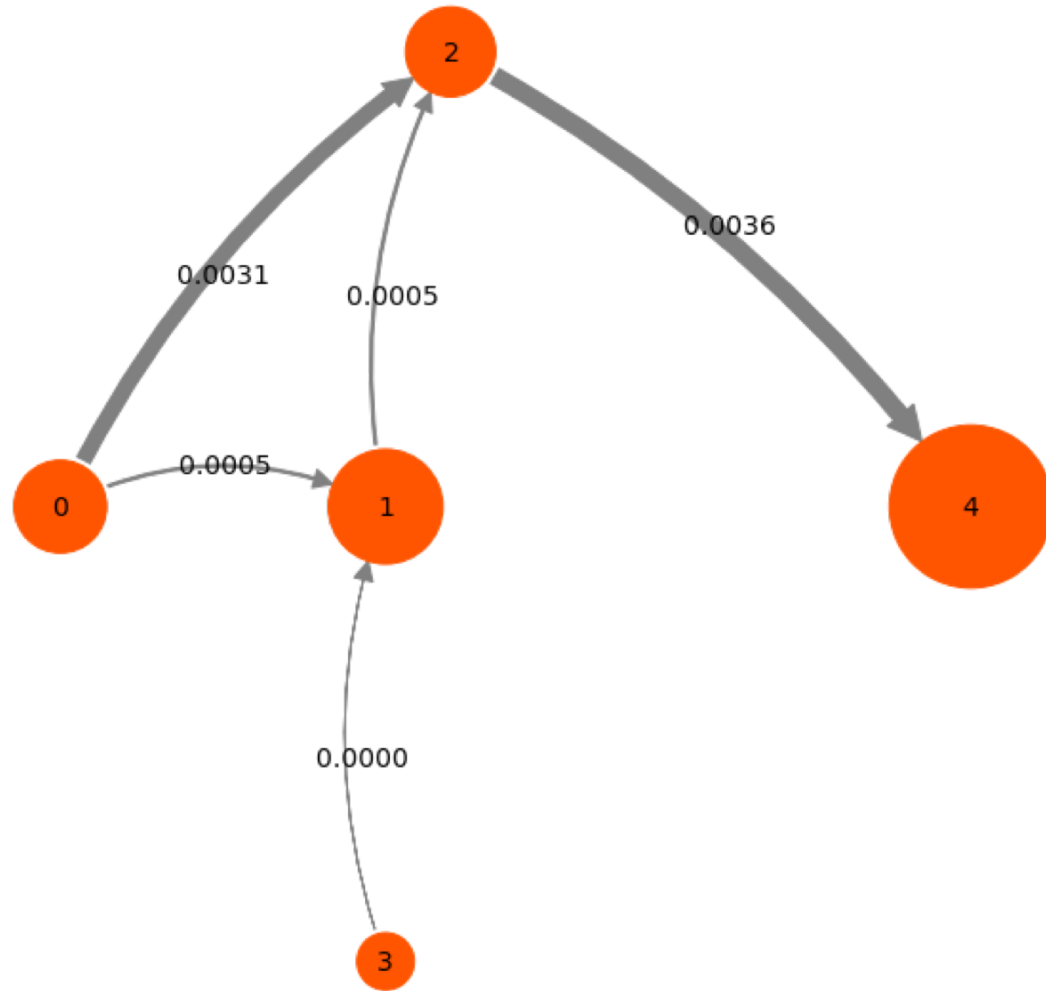
# Example



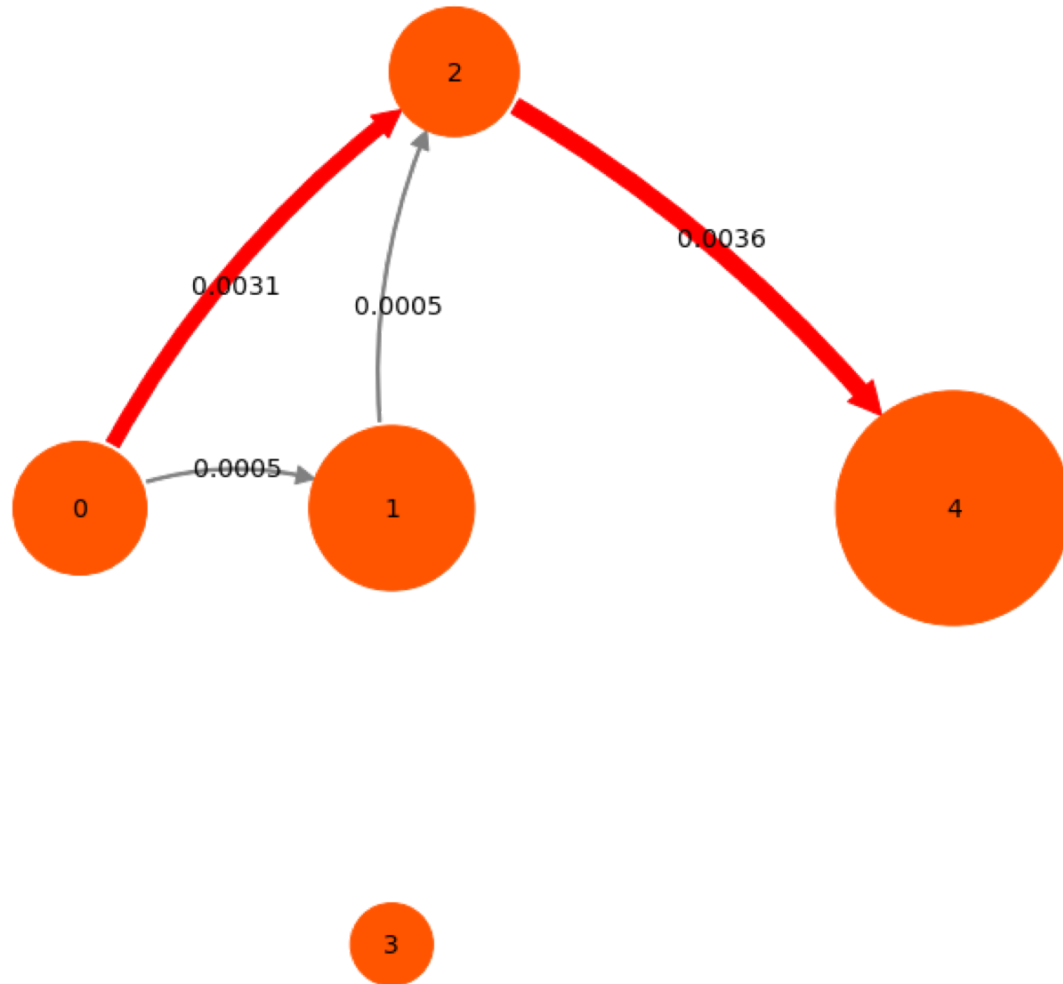
# Example



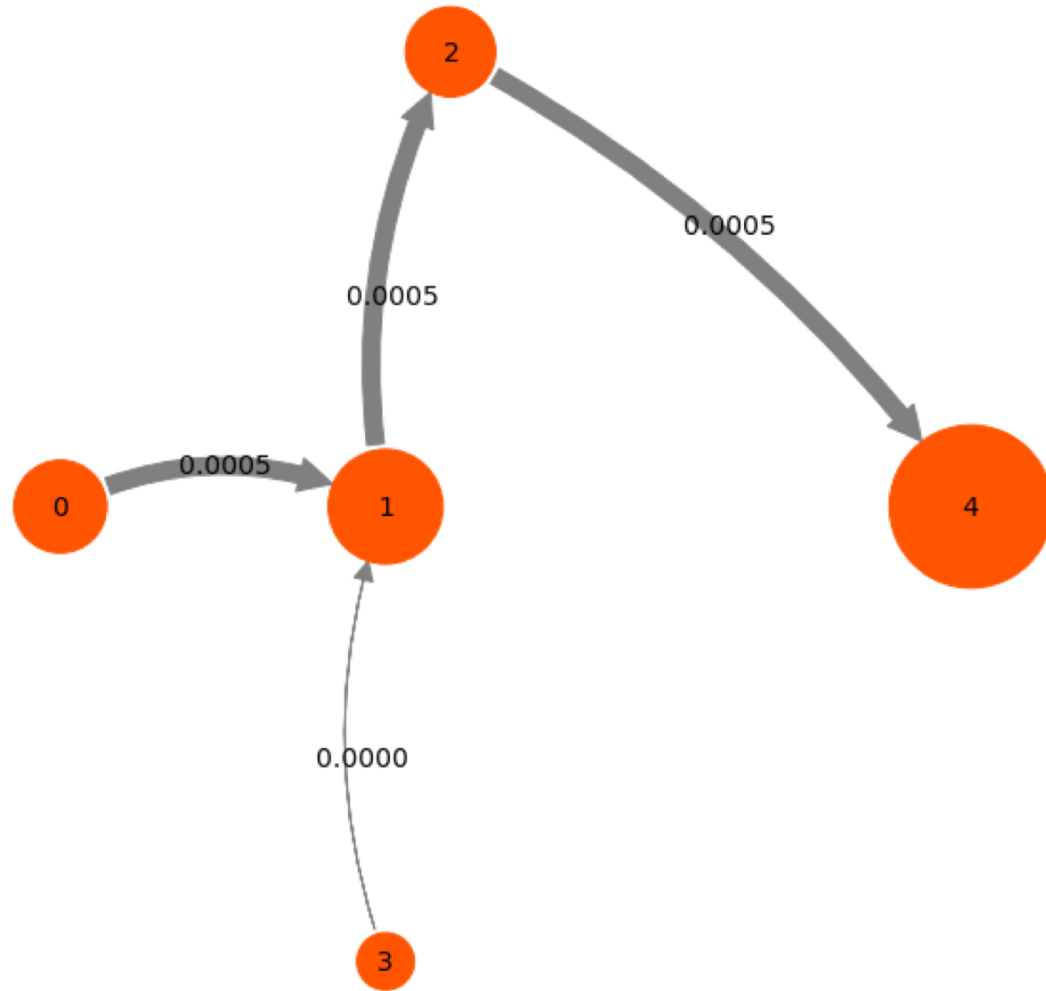
# Example



# Example

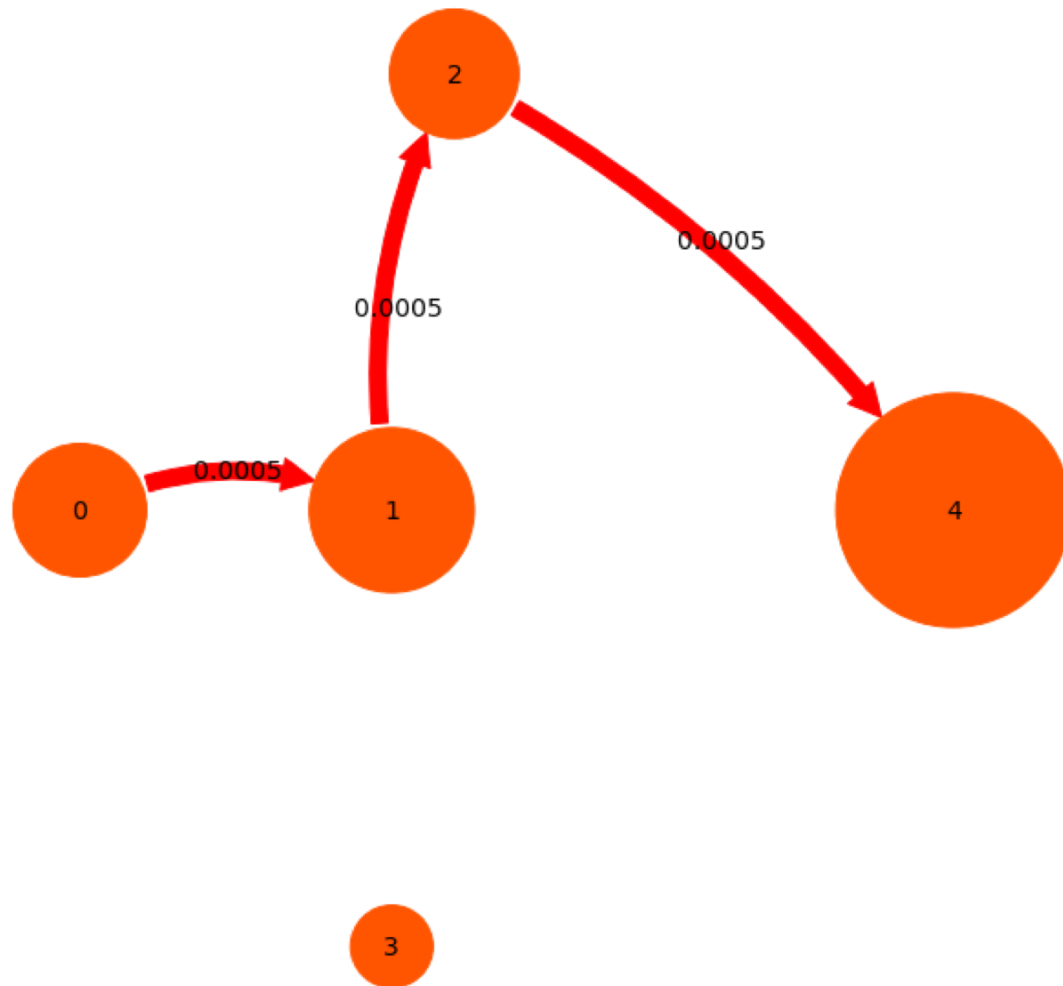


# Example





# Example



# Further reading

- F. Noé, C. Schütte, E. Vanden-Eijnden, L. Reich, T. Weikl: “Constructing the Full Ensemble of Folding Pathways from Short Off-Equilibrium Simulations”.
- P. Metzner, C. Schütte, and E. Vanden-Eijnden: “Transition Path Theory for Markov Jump Processes”. Mult. Mod. Sim. (2007)

- The capacity (or flux) of pathway is its weakest link

$$f(P) = \min\{f_{i_l i_{l+1}} \mid l = 1 \dots k - 1\}$$

- Pathway decomposition: chose a pathway  $P_1$  and remove its capacity from the flux along all edges of  $P_1$ . Repeat until no flux remains.

# outline

- Committor
- Reactive flux
- Gross flux vs. Net flux
- Pathway decomposition
- A word of caution

# Gross flux vs. Net flux

On their way from  $A$  to  $B$ , trajectories might take forward and backward steps.

What if we were only interested in the productive flux, that is in steps that take us closer to  $B$ ?

Define the **net flux** :  $f_{ij}^+ = \max(f_{ij}^{AB} - f_{ji}^{AB}, 0)$

for the case of detailed balance one can show that

$$f_{ij}^+ = \max(\pi_i T_{ij} (q_j^+ - q_i^+), 0)$$

(For the general case, without detailed balance  $f_{ij}^+$  might still contain unproductive cycles/detours.)

# Transition Path Theory

Computer tutorial in Markov modeling (PyEMMA)

20.2.2018

Fabian Paul

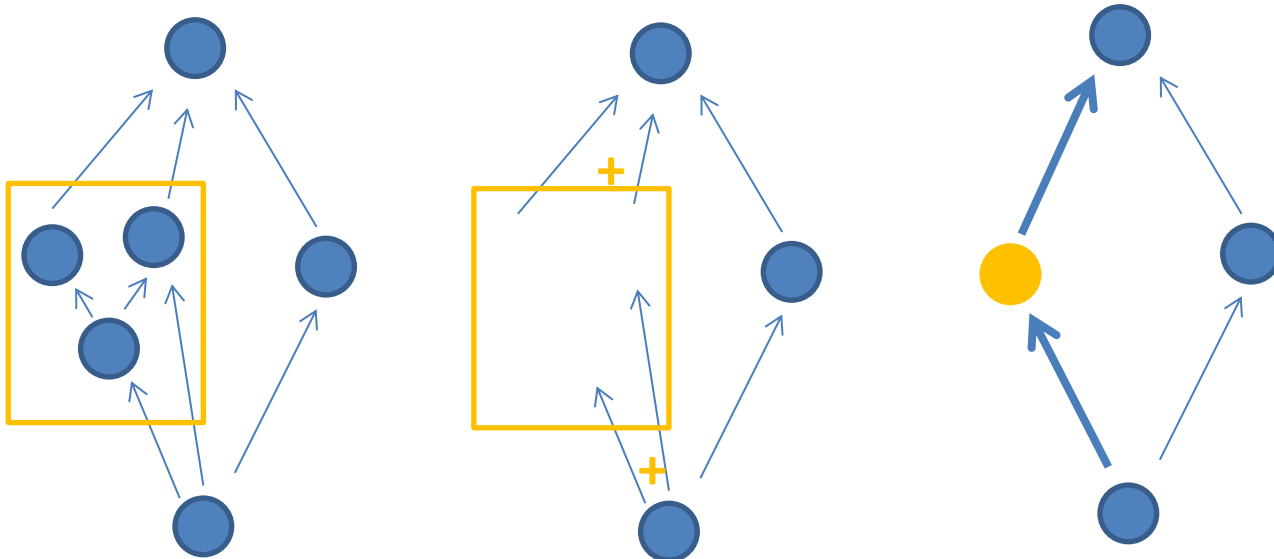
# Coarse-graining of fluxes

Markov model construction is best done with many states.

For better interpretation you may be interested in a coarse-grained version of the state space (e.g. PCCA sets / metastable sets).

Reactive currents are a quantity that can be coarse-grained without systematic error. (In contrast a to coarse-grained transition matrix).

$$F_{IJ}^{AB} = \sum_{i \in I, j \in J} f_{ij}^{AB} \text{ where } I \cap (A \cup B) = \emptyset \text{ and } J \cap (A \cup B) = \emptyset$$



# The committor

The discrete forward committor  $q_i^+$  is defined as the probability that the process starting in  $i$  will reach first  $B$  (home) rather than  $A$  (bar).

$$q_i^+ = q_{i+1}^+ p_{i,i+1} + q_{i-1}^+ p_{i,i-1}$$

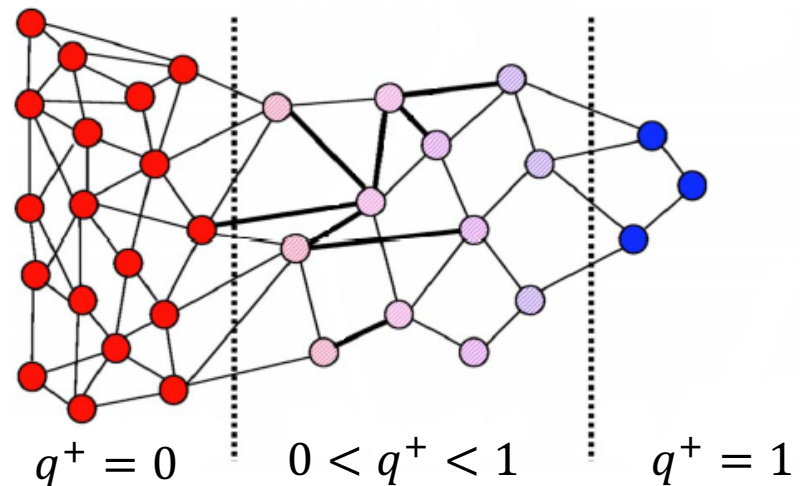
Same argument works for general MSM and a “home” and “bar” that consists of more than of one MSM state.

- $q_i^+ = 0$  for  $i \in A$
- $q_i^+ = 1$  for  $i \in B$
- $q_i^+ = \sum_{j \in I} p_{ij} q_j^+$  for  $i \notin \{A, B\}$

For the reverse process

- $q_i^- = 1$  for  $i \in A$
- $q_i^- = 0$  for  $i \in B$
- $q_i^- = \sum_{j \in I} \frac{\pi_j}{\pi_i} p_{ji} q_j^-$  for  $i \notin \{A, B\}$

With detailed balance  $q_i^- = 1 - q_i^+$





# Pathway decomposition

- pathway  $P = (i_1, i_2, \dots, i_k)$  such that  $i_1 \in A, i_k \in B$
- capacity (or flux) of pathway

$$f(P) = \min\{f_{i_l i_{l+1}} \mid l = 1 \dots k - 1\}$$

- Pathway decomposition: chose a pathway  $P_1$  and remove its capacity from the flux along all edges of  $P_1$ . Repeat until no flux remains.
- Decomposition is not unique, depends on the order in which  $P_1, P_2, \dots$  are picked.  
Reasonable choice: remove the strongest pathway (the one with largest capacity) first, then remove the strongest pathway of the remaining network.